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Remimeo

DIANETICS: URGENT COMMAND CHANGE

REF: HCOB 26 May 1978 II ROUTINE 3R REVISED ENGRAM RUNNING BY CHAIN

It came to my attention the other day that Dianetics is being run using the wrong commands and even has some omitted procedure. This was quite a breakthrough to find as it explains some of the trouble that has been showing up with Dianetics throughout the world.

MOVING THROUGH THE INCIDENT

When a PC is first made to run an incident he is given the command to move through the incident to some certain time later. On the second run through the PC has been given the command SCAN Through to the end of the incident. This second command is incorrect. The PC should be made to move through the incident with each run through.

Scanning an incident is another tech entirely and is covered in the early PABs under scanning but when you scan a PC during Engram running you don't get them back into the incident and couldn't possibly discharge that incident. As early as Book One I found that you had to return the PC to the incident and MOVE them through and if they bounced then you would command them to RETURN TO THE INCIDENT as that is what you are after. So R3R Command C is changed to "MOVE THROUGH THE INCIDENT".

RETURNING THE PC TO THE INCIDENT

It will happen in Dianetic running that something in the incident that the PC is running will command them off the incident. This is called a BOUNCER. The PC just bounces right off the incident. The way to handle this is quite simple you simply command the PC to RETURN TO THE BEGINNING OF THE INCIDENT and to move through the incident. Commanding the PC to RETURN TO THE INCIDENT will enable you to get the PC to move through it and the force of the incident will come off.

This is quite an interesting piece of Tech that has been known and worked since the advent of Book One. It, unfortunately, fell out somewhere along the line and wasn't being used. It is now being reinstituted and in fact its use is making a tremendous difference in Dianetics running right this very minute.

GETTING THE POSTULATES IN THE BASIC INCIDENT

Now and again a PC will run Dianetics whereby they FN on the basic incident and have VGIs but no cognition has come off. The PC has not fully viewed the Postulates in the incident here to obtain full End Phenomena.

When this occurs and you have your F/N VGIs yet no cognition is voiced, ask the PC "Was there something that you postulated in that incident". The results will be quite astonishing and the PC will have his or her full End Phenomena and that will be it for that chain.

To not allow a PC to fully view the incident that is basic and get all the charge and postulates out of it will leave the case charged up and sooner or later the case will go sour on Dianetics.

There may be more than one postulate in the basic incident. You as the auditor want to get off the Postulates in the basic incident accompanied by FN and VGIs. This is your Dianetic End Phenomena.

When the PC voices the Postulate and has the Full End Phenomena there is no need to check further.

The auditor has to know his HCOBs on End Phenomenas.

NARRATIVE HANDLING OF INCIDENTS

We just had a PC the other day that ran for 25 hours on one incident and when that PC was finished with the incident the results were miraculous - a changed person with changed activities in life. The old rule applies of it takes as long as it takes is really true with Dianetics Narrative Running or any other Dianetics for that matter.

Narrative running can take a long time to get the PC through and what you are interested in here is running the incident narrative to erasure and only going earlier similar if it starts to grind very badly.

Failure to properly run a narrative incident will give the auditor and CS the idea that things don't seem to handle on this case. It also gives the PC losses on handling things for himself. All that is needed is sufficient running of the narrative incident to its full End Phenomena and this will no longer be the case as Dianetics does work except when it is not applied correctly. Part of the application of Narrative Running is to ensure that enough run throughs have occurred so that the incident is fully discharged.

URGENT EMPHASIS

Emphasis on the proper running of Dianetics cannot be stressed enough as it can make the difference between a well and happy Preclear or one with losses in auditing, things not being handled and Dianetics getting a bad name when in fact it is the only technology ever known to handle the mind.

Dianetics, when properly applied, produces miracles so why settle for less. Apply it by the book and those miracles are yours to be had.

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